CENTRAL FAX CENTERcation No. 10/785,501

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## AMENDMENT TO THE CLAIMS

1. (previously presented) A method of providing user input information to a plurality of independent, concurrent applications, comprising:

for each application, generating a respective subscription message and providing the subscription message to a device receiving input of a predetermined type from a user, the subscription message for each application identifying a respective pattern of user input upon whose occurrence the application is to be notified; and

at the device, (1) monitoring the user input to identify the occurrence of the respective patterns identified in the subscription messages, and (2) upon the occurrence of the user input pattern identified in a given subscription message, notifying the corresponding application via a signaling channel linking the application with the device,

wherein each subscription message optionally includes a persistence indicator indicating that the device is to notify the application for each of multiple occurrences of the user input pattern identified in the message, and further comprising, at the device, (1) determining for each subscription message whether the persistence indicator is included, (2) if the persistence

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indicator is included, then repeating the monitoring and notifying

steps for a subsequent occurrence of the user input pattern, and

(3) if the persistence indicator is not included, then ceasing the

monitoring for the input pattern upon the first notification of

the application that the user input pattern has occurred.

2. (original) A method according to claim 1, wherein the device

receives the user input directly.

3. (original) A method according to claim 2, wherein the device

is a telephone. ;

(original) A method according to claim 3, wherein the user

input received by the device comprises key presses.

5. (original) A method according to claim 3, wherein the user

input received by the device comprises speech.

(original) A method according to claim 1, wherein the device

obtains the user input from a media stream between the user and

the applications.

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7. (original) A method according to claim 1, wherein the input

of the predetermined type from the user comprises key presses.

8. (original) A method according to claim 1, wherein the user

input comprises speech.

9. (original) A method according to claim 1, wherein the device

comprises a touch-sensitive screen and the user input comprises

touches and/or strokes on the screen.

10. (original) A method according to claim 1, wherein the user

input is provided by a human user.

11. (original) A method according to claim 1, wherein the user

input is provided by a computer.

12-18. (canceled)

19. (previously presented) A method according to claim 4, wherein

each pattern of input key presses is identified in a respective

one of the subscription messages in the form of a respective digit

regular expression.

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20. (original) A method according to claim 19, wherein each digit regular expression includes one or more elements taken from the following classes: a specified digit, a wildcard digit, a multiple digit selector, a range of digits, and a repetition of digits.

21. (original) A method according to claim 19, wherein each digit regular expression optionally includes a tag to be provided back to the application as part of notifying the respective application of the occurrence of the pattern specified in the digit regular expression.

- 22. (previously presented) A method according to claim 4, wherein monitoring the key presses from the user comprises continually comparing the key presses to the patterns identified in the subscription messages.
- 23. (original) A method according to claim 22, wherein the comparing is done on a shortest-match basis.
- 24. (original) A method according to claim 22, wherein the comparing is done on a longest-match basis.

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25. (original) A method according to claim 22, wherein the

comparing is done on a most-specific-match basis.

26. (previously presented) A method according to claim 4, wherein

the key presses from the user are buffered within the device.

27. (original) A method according to claim 26, wherein the key

presses are buffered in a circular buffer.

28. (original) A method according to claim 26, wherein the key

presses are discarded from a buffer after a fixed time period.

29. (original) A method according to claim 26, wherein the key

presses are discarded from a buffer after a variable time period.

30. (original) A method according to claim 26, further

comprising, within the device, quarantining key presses occurring

after an application has been notified and before receiving a

subsequent subscription message.

(canceled)

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32. (previously presented) A method according to claim 4, further

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comprising, at the device upon notifying an application via the

respective signaling channel of the occurrence of the respective

pattern of user key presses, suppressing the transmission of the

user key presses on a media channel on which media emanating from

the user is generally transmitted by the device.

33. (amended per Examiner's amendment) A device for receiving

input of a predetermined type from a user and providing

corresponding user input information to a plurality of

independent, concurrent applications, the device comprising:

a processor;

said processor being operative to execute a plurality of

instructions including (1) to receive, for each application, a

respective subscription message identifying a respective pattern

of user input upon whose occurrence the application is to be

notified, (2) to monitor the user input to identify the

occurrence of the respective patterns identified in the

subscription messages, and (3) upon the occurrence of the user

input pattern identified in a given subscription message, to

notify the corresponding application via a signaling channel

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linking the application with the device, wherein each subscription

message optionally includes a persistence indicator indicating

that the processor is to notify the application for each of

multiple occurrences of the user input pattern identified in the

subscription message, and wherein the processor is further

operative:

(1) to determine for each subscription message whether the

persistence indicator is included, (2) if the persistence

indicator is included, then to repeat the monitoring and notifying

for a subsequent occurrence of the user input pattern, and (3) if

the persistence indicator is not included, then to cease the

monitoring for the input pattern upon the first notification of

the application that the user input pattern has occurred.

34. (currently amended per NOA) A; device according to claim 33,

wherein said processor is operative to receive the user input

directly.

35. (amended per Examiner's amendment) A device according to

claim 34, wherein said device is comprises a telephone.

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36. (amended per Examiner's amendment) A device according to claim 35, wherein the user input received by said processor comprises key presses.

37. (amended per Examiner's amendment) A device according to claim 35, wherein the user input received by said processor comprises speech.

38. (amended per Examiner's amendment) A device according to claim 33, wherein said processor is operative to obtain the user input from a media stream between the user and the applications.

39. (original) A device according to claim 33, wherein the input of the predetermined type from the user comprises key presses.

40. (original) A device according to claim 33, wherein the user input comprises speech.

41. (amended per Examiner's amendment) A device according to claim 33 further including a touch-sensitive screen, and wherein the user input comprises touches and/or strokes on the screen.

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42. (original) A device according to claim 33, wherein the user

input is provided by a human user.

43. (original) A device according to claim 33, wherein the user

input is provided by a computer.

44-64. (canceled)

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